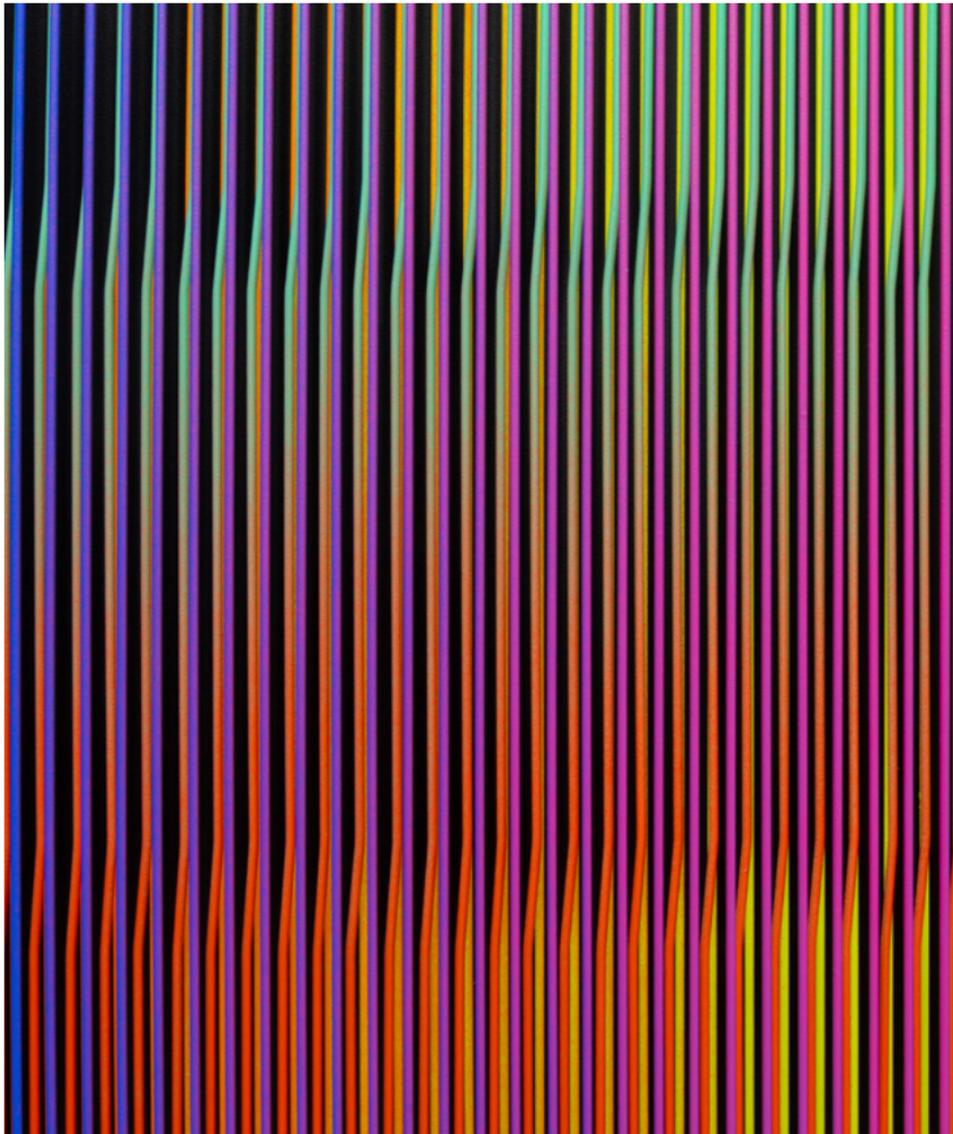
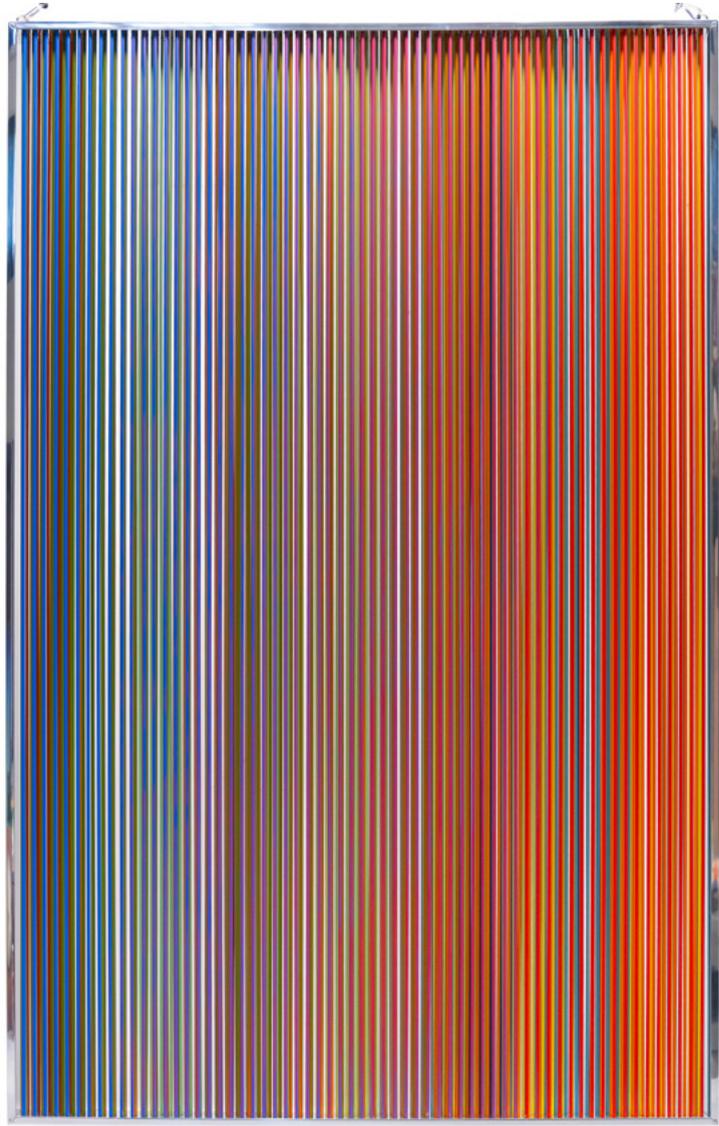


MAGMA GALLERIES PRESENTS

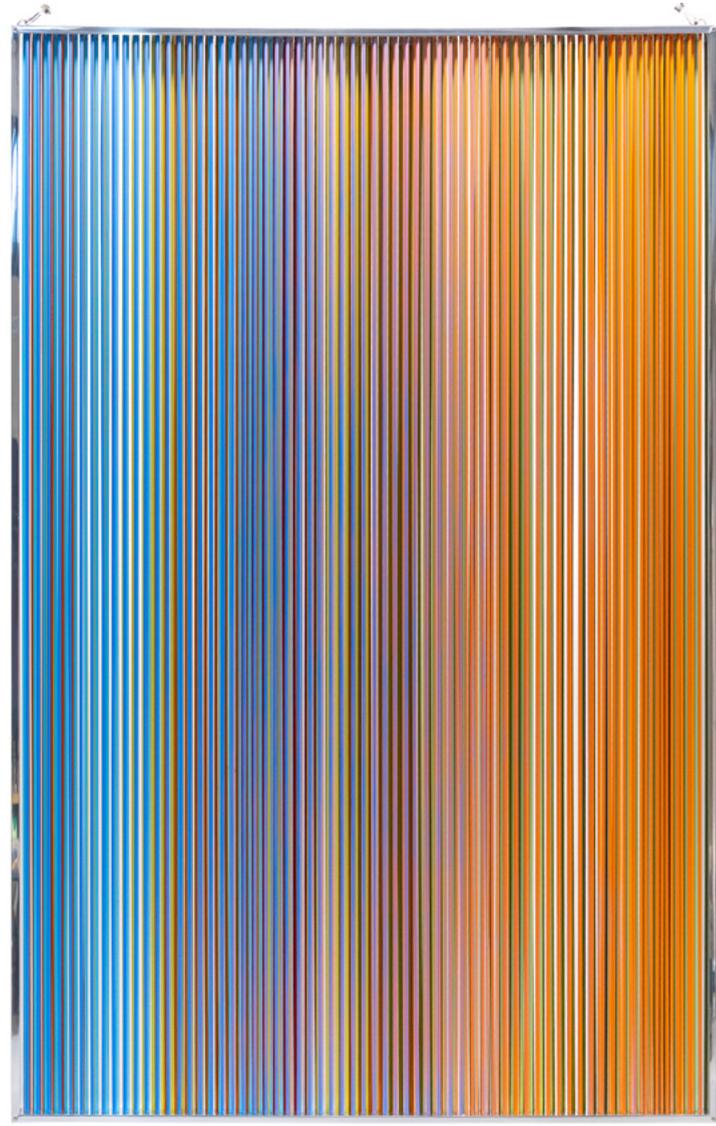


DREZ Atmostrata

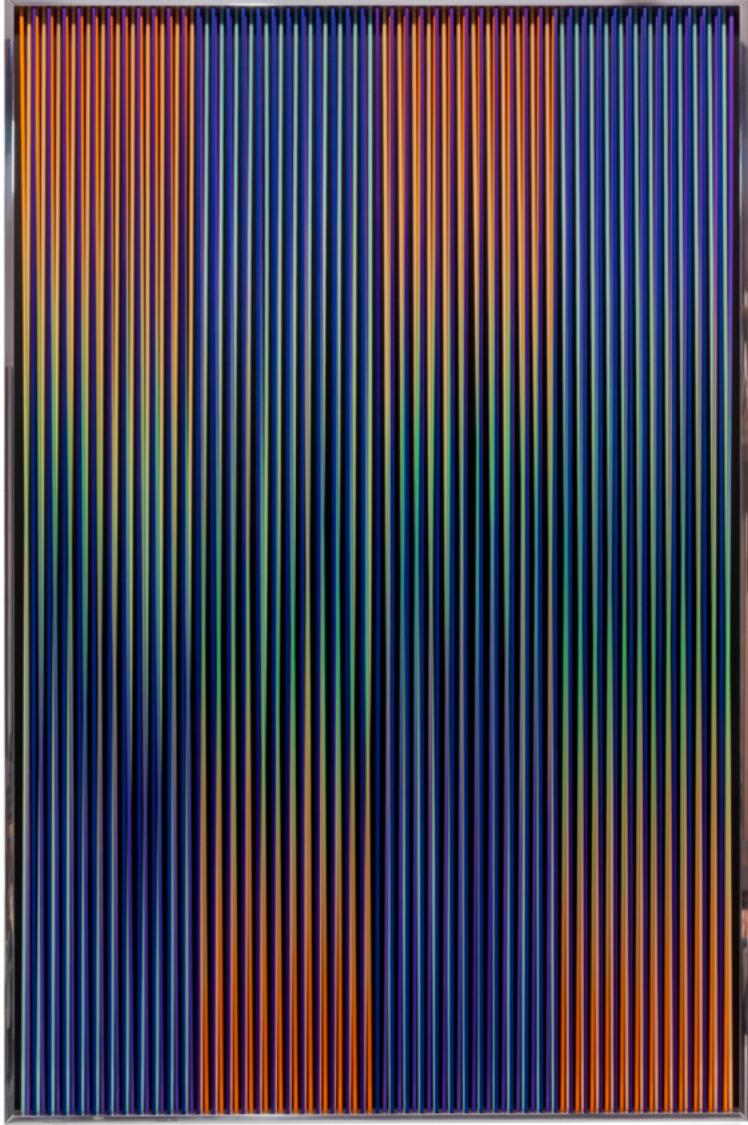
MELBOURNE ART FAIR, 19-22 FEBRUARY, 2026



Atmostrata (side 1), 2026, 183 x 120 x 8 cm



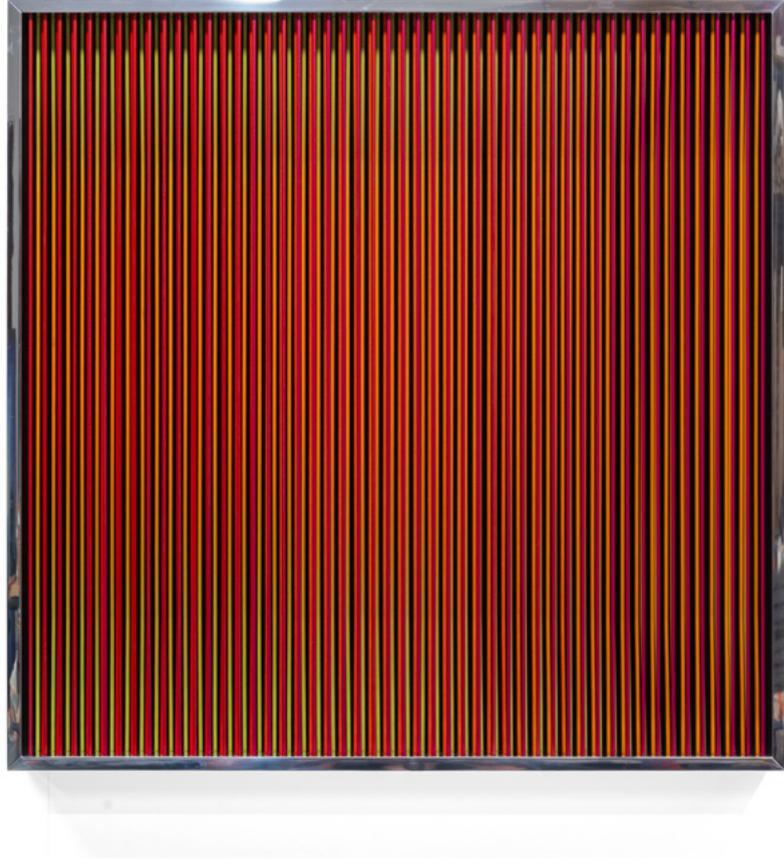
Atmostrata (side 2), 2026, 183 x 120 x 8 cm



Daybreak, 2026, 183 x 120 x 8 cm



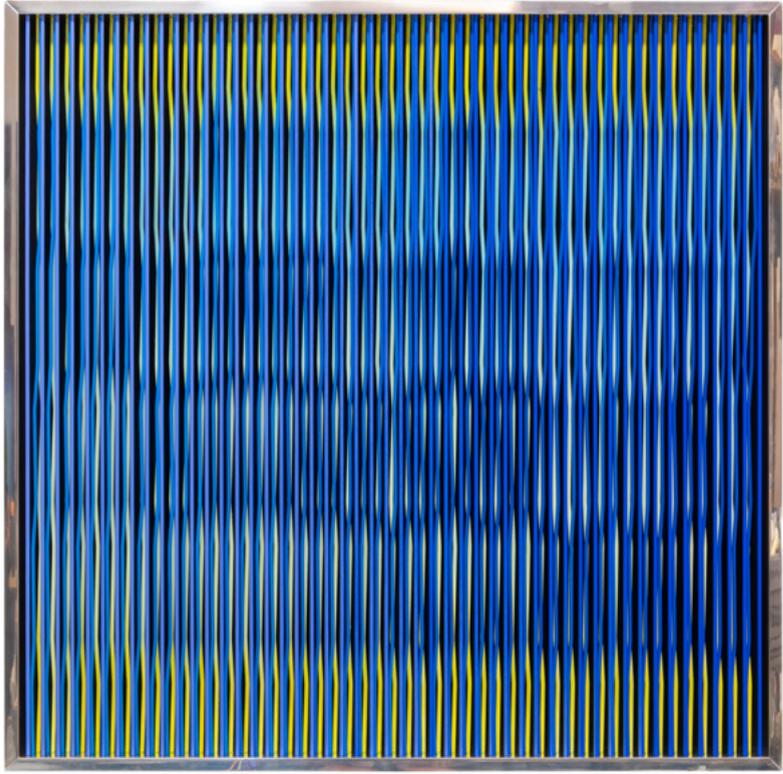
Reed Return, 2026, 183 x 120 x 8 cm



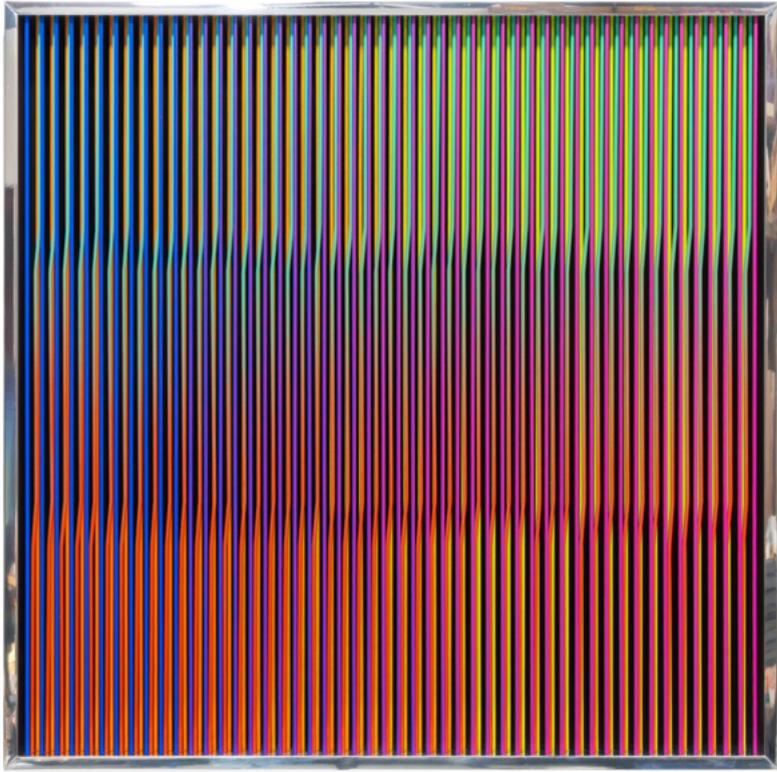
Flare, 2026, 80 x 80 x 8 cm



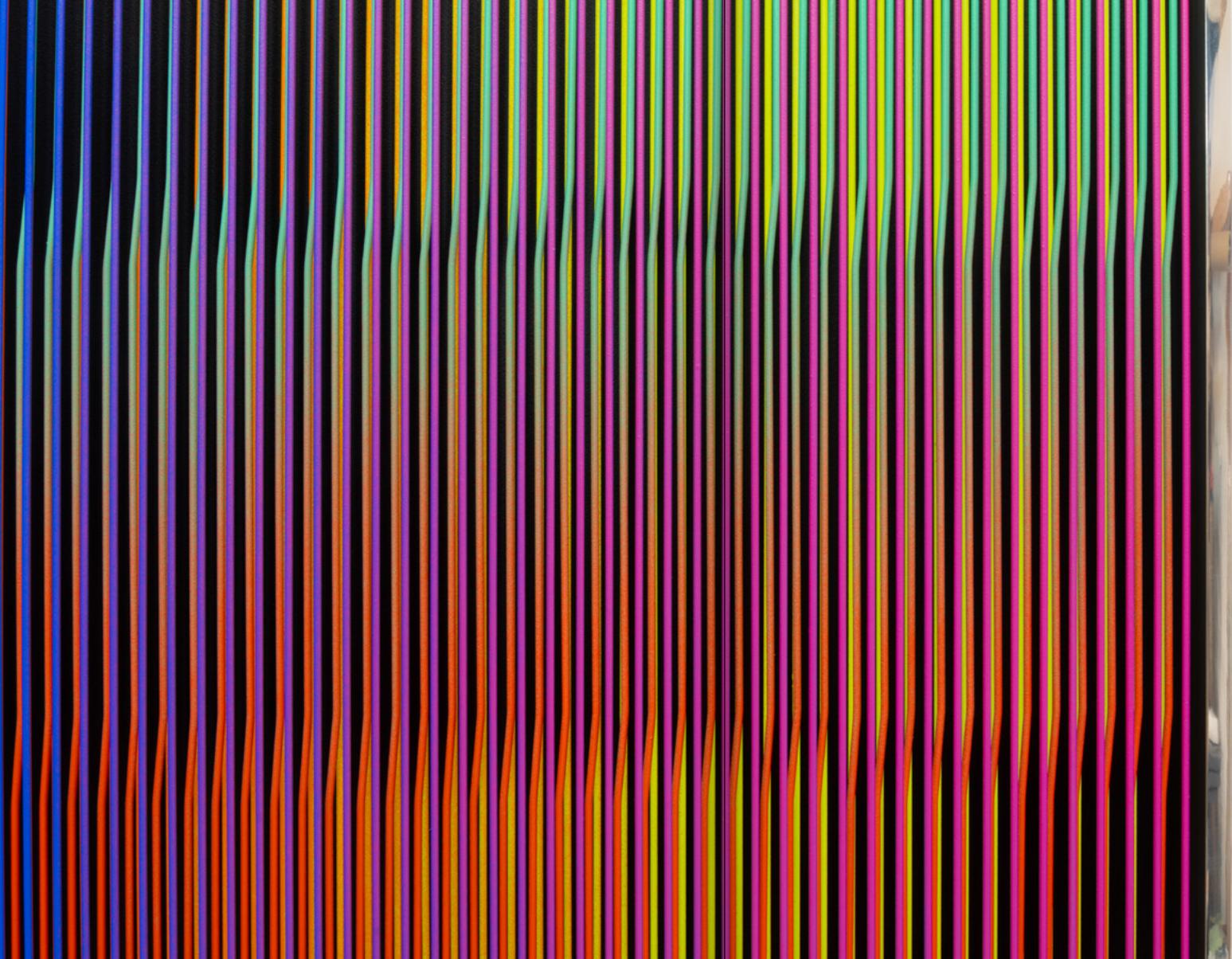
Flare (detail), 2026, 80 x 80 x 8 cm



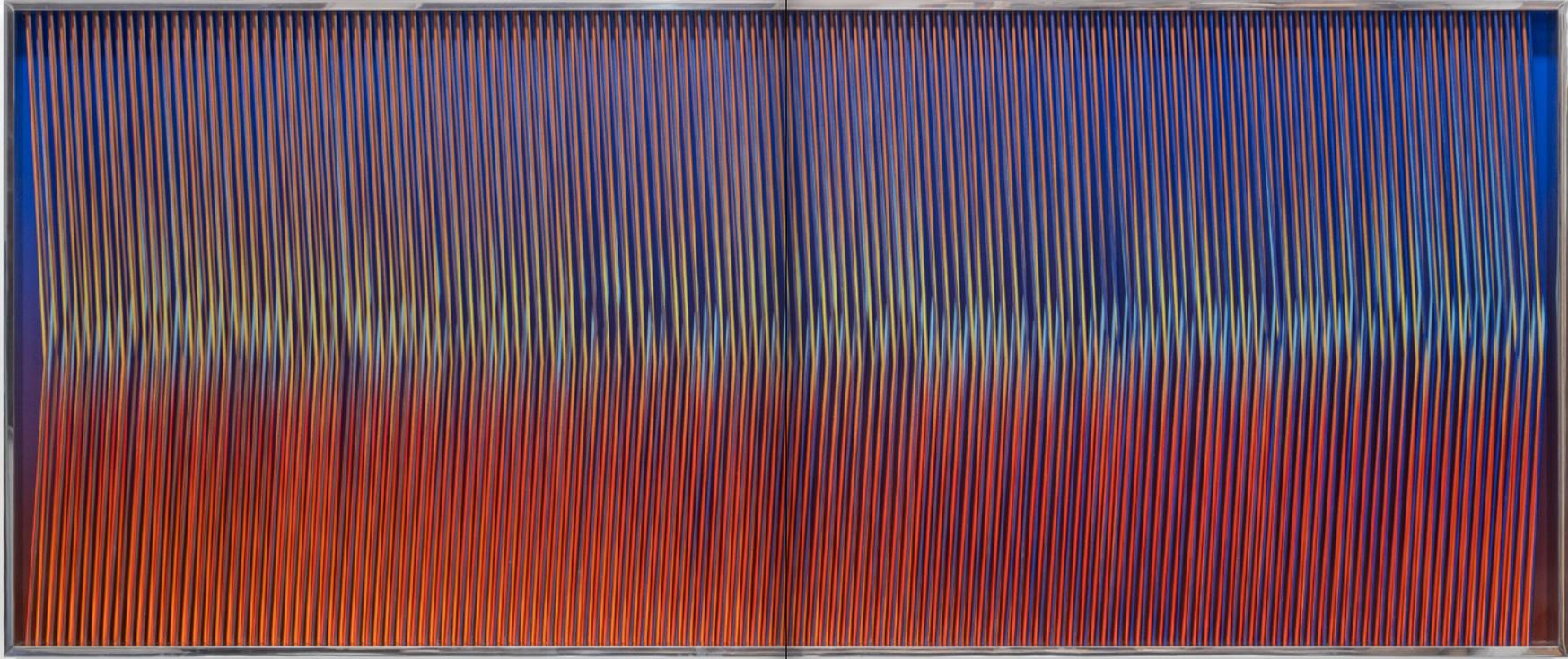
Sky Tide, 2026, 80 x 80 x 8 cm



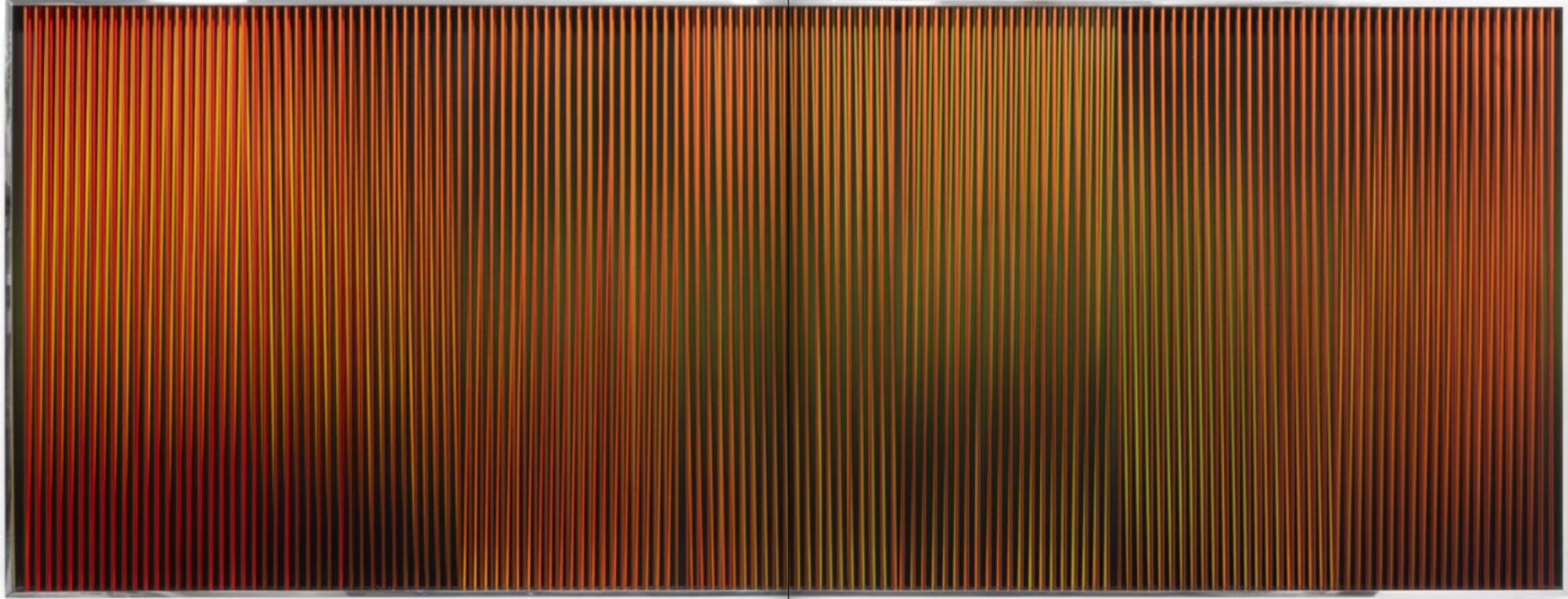
Long Wave, 2026, 80 x 80 x 8 cm



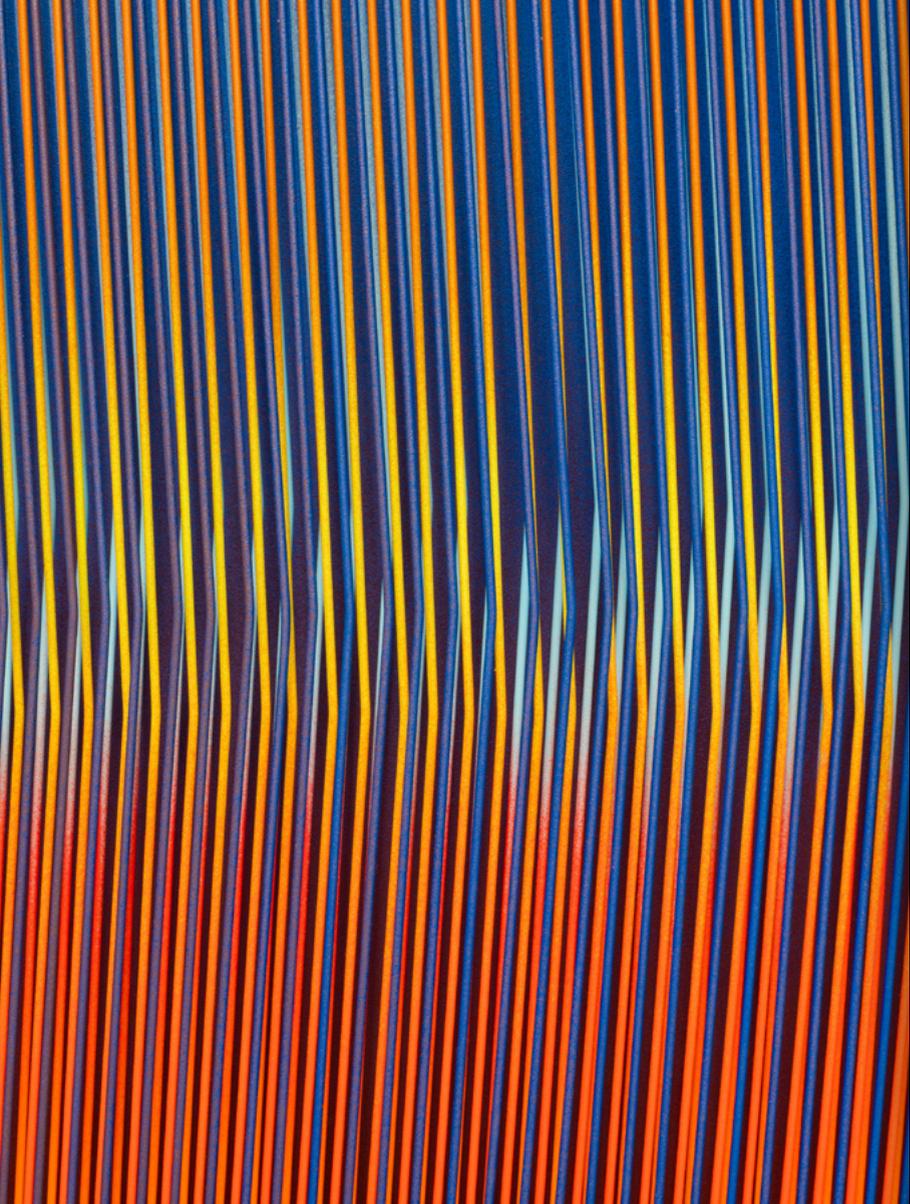
Long Wave (detail), 2026, 80 x 80 x 8 cm



Superbloom, 2026, 133 x 346 x 8 cm



The Mallee, 2026, 133 x 346 x 8 cm



Atmostrata treats colour as an atmospheric structure rather than an image, something encountered physically rather than observed passively.

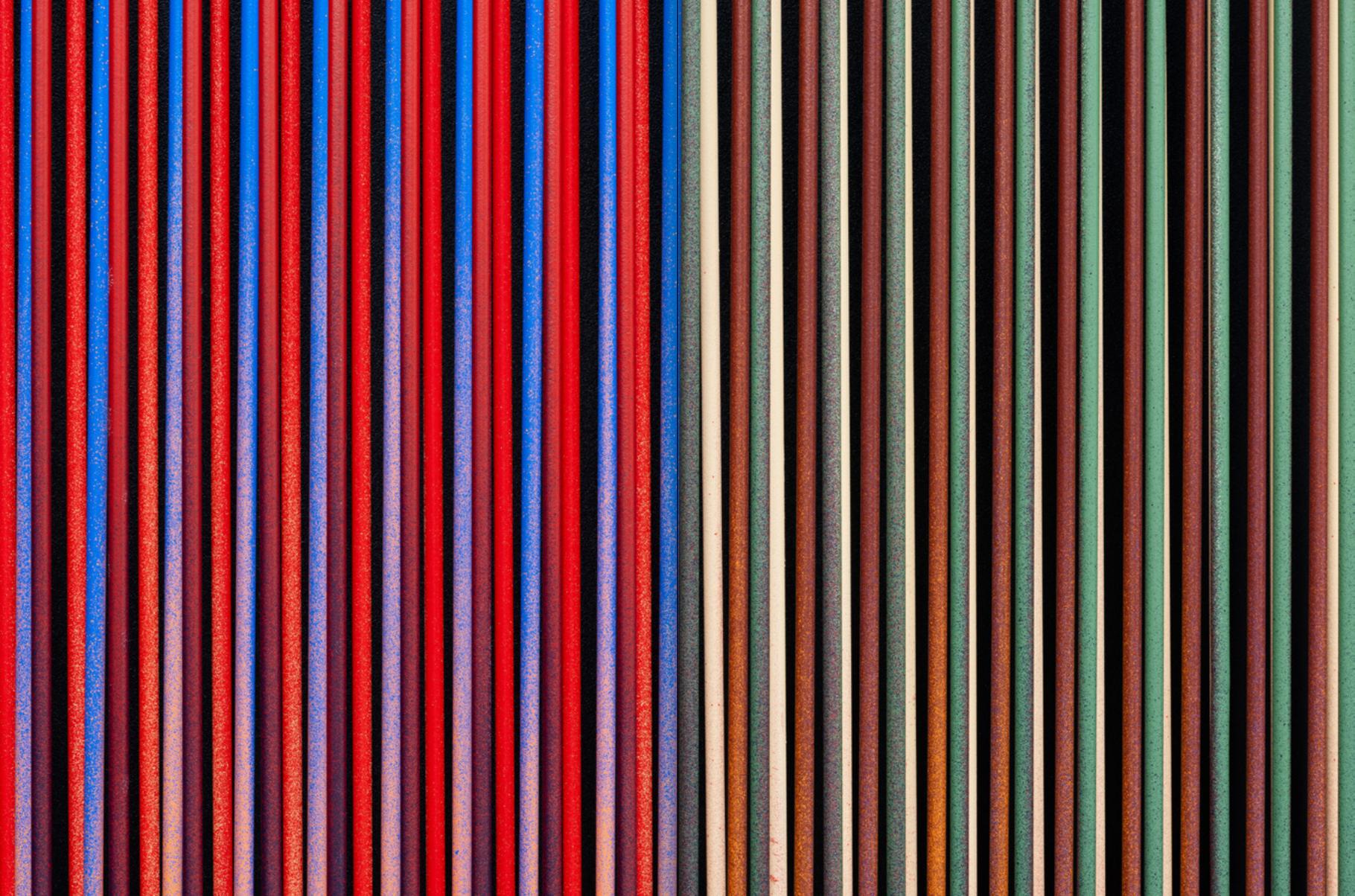
Constructed from aluminium, steel and acrylic, the sprayed surfaces of the works retain the mechanics of their making. Pigment is suspended, dispersed and arrested mid-motion, embedding painterly marks within the material. As bodies move through space, colour separates, overlaps, and recombines, producing chromatic variance that evolves as it is experienced. No static view exists; colour only resolves momentarily before shifting again.

The works change with light, angle and proximity, asserting the audience not as viewers but as spatial variables. Perception is not represented; it is enacted.

Atmostrata positions colour as an environmental force. An unstable, layered element inseparable from the conditions in which it is experienced.



Drez is a Melbourne-based artist working across painting, sculpture, public art and immersive light installations. Emerging from graffiti culture and formal fine arts training, he creates bold, colour-driven works that transform public and institutional spaces into immersive, participatory environments. His practice spans large-scale murals, architectural interventions, sculptural commissions and light-based installations across streets, galleries and civic sites. Major projects include the Temple of Boom at the National Gallery of Victoria, a 2,000sqm mural along Melbourne's Princes Freeway, commissions for universities and cultural centres, and a hand-painted Porsche 911 art car launched with the 2025 model. His work has been exhibited across Australia and Europe in galleries, museums and art fairs.



MAGMA

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MAGMA and Studio Drez acknowledge the Traditional Custodians of the lands on which this work has been created – the Bunurong Boon Wurrung and Wurundjeri Woi Wurrung peoples of the Eastern Kulin Nation. We pay deep respect to their Ancestors and all First Nations peoples, recognising their profound history of art and their enduring connection to land, water, and culture.

Cover: **Long Wave** (detail), 2026, 80 × 80 × 8 cm

Design by Alex Darbyshire
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